

OMAHA HIGH/LOW

1. Omaha High/Low is played using a standard 52-card deck. The object is to make the best high hand using the traditional ranking of poker hands, and/or the best low hand using traditional lowball ranking of poker hands.
2. A Dealer Button is used and indicates who the last to receive cards is.
3. Method of Play: Blinds are posted as in many other poker games; i.e. the first two players after the Dealer Button post a wager before the cards are dealt, a small blind and a large blind. The large blind is equal to the "lower" betting limit, with the small blind being less than the large blind. In our 6-12 limit game, the large blind would be \$6 and the small blind \$3.
4. Each player is dealt four cards face down.
5. A round of betting begins, where players have the option to fold, call, or raise.
6. Three cards are turned face up in the middle of the table. These are called the "flop".
7. A round of betting begins, with the first active player after the Dealer Button. Betting for this round is at the "lower" limit.
8. A fourth card is turned next to the initial three. (Fourth Street/"The Turn"). Betting for this and subsequent betting rounds are at the "higher" limit.
9. A round of betting begins with the first active player after the Dealer Button.
10. A fifth and final card is turned next to the previous four. ("The River Card") These five cards are common to all active players.
11. A final round of betting begins with the first active player after the Dealer Button.
12. All active players expose their hands, beginning with the first player initiating action (a bet, raise, or a check if there was no bet) on the final betting round. Using the best two of their personal four cards and three of the five community cards, the active player with the best five-card High Hand is awarded $\frac{1}{2}$ of the pot. Using the best two of their personal four cards and three of the five community cards, the active player with the best five-card Low Hand is awarded $\frac{1}{2}$ of the pot. If no player has a low hand, the player with the best five-carded High Hand is awarded the entire pot. Players with identical High or Low hands will split their share of the pot. Players must use two of their personal cards and three from the community cards to form their hand (any two for a High hand and/or any two for a Low hand).
13. Omaha games may be offered with a "½ kill", indicating that the limit is increased by 50% ($\frac{1}{2}$ kill) after a player wins a complete pot of a predetermined amount.